

# SJMSSL RULES

## 1. Playing Season

- Each school will be responsible to play each team in the league twice; one home and one away game. This provides each team a ten game season with the opportunity for postseason play.
- Coaches should confirm game time and location 24 hours prior with opposing coach.
- In the event of a cancellation due to inclement weather, the home team coach should communicate this decision with all parties prior to 12pm on game day.
- Games should be rescheduled in a timely fashion.
- Cancellation due to inclement weather and/or unplayable fields during the course of a game will be a collaborative conversation by both teams and game day official. Any game cancelled in the first half will require teams to reschedule their event. Games cancelled after the first 30 minutes of play will end and stand as the score is.
- A mandatory 30 minute delay if lightning is seen. Play can resume after 30 minutes of unobserved lightning.
- The home team is required to provide and pay an official for each home match.

## 2. Equipment

- All matches will use a size 5 ball.
- No watches or jewelry of any kind, including, but not limited to, earrings, bracelets, rings may be worn during a game.
- No metal hair clips.
- Shinguards must be worn and be covered with team socks.
- Casts and braces are permissible if covered, protected and the official does not consider them dangerous.
- The home team is responsible for changing the color of their jersey if the game official can not clearly identify between both teams. Scrimmage vests may also be worn.

## 3. Game Substitutions

- Unlimited substitutions is permitted at the following times –
  - ❖ Prior to a throw-in in your favor
  - ❖ Prior to a goal kick by either team
  - ❖ After a goal by either team
  - ❖ After halftime, and between periods of extended play
  - ❖ Substitution is optional for receiving a yellow card
  - ❖ Unlimited substitutions by either team on stoppage due to injury
  - ❖ Upon a send off (red card) the team will play the remainder of the game a player down.

## 4. Regular Season Games

- A coin toss will decide possession of the ball and the direction of play.
- Two 30 minute halves with a 5-10 minute halftime for all regular season games.
- There will be no overtime in the event of a tie after 60 minutes.
- Each team is encouraged to play a 10 minute extra time that does not impact the result of the match. This extra time should be communicated before the match by both coaches. This extra time allows for player development and more experience on the field.
- The home team should report scores within 24 hours to Mike Ford [fordm@bcsberlin.org](mailto:fordm@bcsberlin.org).
- Points for league standings: 3 points = win, 1 point = draw

## 5. Playoffs

- At the conclusion of the season, the top 4 teams will advance into the playoffs.
- Teams will be ranked 1 through 6 on accumulated points.
- Criteria for tie-breaker if needed will be as follows – –
  - ❖ Head-to-head
  - ❖ Goal differential
  - ❖ Least amount of goals allowed
  - ❖ Most goals scored
- The two top seeded teams will host the first round. For example, #4 will play at #1 and #3 will play at #2.
- The two winners will play for the league championship. The top seeded team will host the finals.
- Each team is responsible for providing and paying an official for each playoff and championship game.
- In the event of a tie after 60 minutes there will be a two 5 minute overtime. This will be a Golden Goal format (first team to score wins). If still tied, there will be a penalty shootout. Each team will select 5 players with alternating kicks. If still tied, teams will alternate kicks until there is a winner.
- The \$50 league fee per team will provide trophies for the league champions.
- Due to darkness, all playoff and championship games should begin by 3:15pm.
- Playoffs will begin the week of October 23, 2017 and conclude by October 27, 2017 (weather permitting).



